



NUMBER : ..... NAME : .....	EVALUATION				
	1[.....]	2[.....]	3[.....]	4[.....]	SUM[.....]
SIGNATURE : .....					

[Faculty of Engineering Exam Directives](#) must be followed. Questions are related to 1,4,12 of the [Program Learning Outcomes](#)

```
void CircularlyLinkedList::
insertOrdered(CircularlyNode* newNode,
              CircularlyNode* back)
{
    if (newNode->score < back->next->score)
    {
        if (back->next == cursor)
        {
            newNode->next = back->next->next;
            back->next->next = newNode;
            cursor = cursor->next;
            return;
        }

        insertOrdered(newNode, back->next);
    }
    else
    {
        newNode->next = back->next;
        back->next = newNode;
    }
}

int main()
{
    CircularlyLinkedList list;
    list.add("Rose", 590);

    CircularlyNode* newNode = new CircularlyNode;
    newNode->elem = "Anna";
    newNode->score = 660;
    list.insertOrdered(newNode, list.cursor);

    newNode = new CircularlyNode;
    newNode->elem = "Paul";
    newNode->score = 720;
    list.insertOrdered(newNode, list.cursor);

    newNode = new CircularlyNode;
    newNode->elem = "Jill";
    newNode->score = 740;
    list.insertOrdered(newNode, list.cursor);

    newNode = new CircularlyNode;
    newNode->elem = "Rob";
    newNode->score = 750;
    list.insertOrdered(newNode, list.cursor);

    newNode = new CircularlyNode;
    newNode->elem = "Mike";
    newNode->score = 1105;
    list.insertOrdered(newNode, list.cursor);

    newNode = new CircularlyNode;
    newNode->elem = "Jack";
    newNode->score = 510;
    list.insertOrdered(newNode, list.cursor);
}
```

1. How many times does the function `insertOrdered()` call itself recursively? (30P)

- A)1    B)3    C)5    D)7    E)9

```

void BinaryTree::eulerLike(TreeNode* v) const
{
    if (v->left != NULL)
    {
        cout << v->elem;
        eulerLike(v->left);
    }

    cout << v->elem;

    if (v->right != NULL)
    {
        eulerLike(v->right);
        cout << v->elem;
    }
}

int main()
{
    BinaryTree binaryTree;
    binaryTree.addNode(binaryTree.root, 8);
    binaryTree.addNode(binaryTree.root, 4);
    binaryTree.addNode(binaryTree.root, 12);
    binaryTree.addNode(binaryTree.root, 2);
    binaryTree.addNode(binaryTree.root, 6);
    binaryTree.addNode(binaryTree.root, 10);
    binaryTree.addNode(binaryTree.root, 14);

    binaryTree.eulerLike(binaryTree.root);
}

```

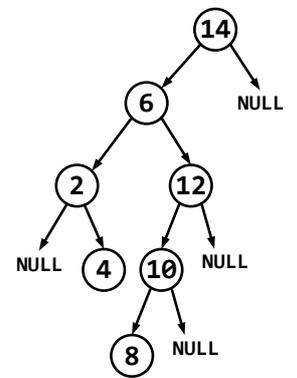
2. What is the output of the program above? (20P)

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3. How many times does the function `eulerLike()` call itself recursively? (20P)

- A)4    B)6    C)8    D)10    E)12

- (A) 8 4 12 2 6 10 14  
 (B) 8 4 12 2 10 6 14  
 (C) 8 4 12 6 2 10 14  
 (D) 8 4 12 10 2 6 14  
 (E) 8 4 12 6 10 2 14  
 (F) 8 4 12 10 6 2 14



4. Which two patterns produce the same **Splay** tree? (30P)

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