



SOLUTIONS

```
void CircularlyLinkedList::  
insertOrdered(CircularlyNode* newNode,  
             CircularlyNode* back)  
{  
    if (newNode->score < back->next->score)  
    {  
        if (back->next == cursor)  
        {  
            newNode->next = back->next->next;  
            back->next->next = newNode;  
            cursor = cursor->next;  
            return;  
        }  
  
        insertOrdered(newNode, back->next);  
    }  
    else  
    {  
        newNode->next = back->next;  
        back->next = newNode;  
    }  
}  
  
int main()  
{  
    CircularlyLinkedList list;  
    list.add("Rose", 590);  
  
    CircularlyNode* newNode = new CircularlyNode;  
    newNode->elem = "Anna";  
    newNode->score = 660;  
    list.insertOrdered(newNode, list.cursor);  
  
    newNode = new CircularlyNode;  
    newNode->elem = "Paul";  
    newNode->score = 720;  
    list.insertOrdered(newNode, list.cursor);  
  
    newNode = new CircularlyNode;  
    newNode->elem = "Jill";  
    newNode->score = 740;  
    list.insertOrdered(newNode, list.cursor);  
  
    newNode = new CircularlyNode;  
    newNode->elem = "Rob";  
    newNode->score = 750;  
    list.insertOrdered(newNode, list.cursor);  
  
    newNode = new CircularlyNode;  
    newNode->elem = "Mike";  
    newNode->score = 1105;  
    list.insertOrdered(newNode, list.cursor);  
  
    newNode = new CircularlyNode;  
    newNode->elem = "Jack";  
    newNode->score = 510;  
    list.insertOrdered(newNode, list.cursor);  
}
```

1. How many times does the function **insertOrdered()** call itself recursively? (30P)

A)1 B)3 **C)5** D)7 E)9

```

void BinaryTree::eulerLike(TreeNode* v) const
{
    if (v->left != NULL)
    {
        cout << v->elem;
        eulerLike(v->left);
    }

    cout << v->elem;

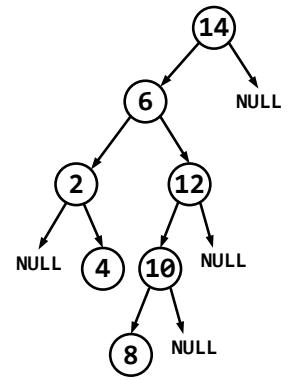
    if (v->right != NULL)
    {
        eulerLike(v->right);
        cout << v->elem;
    }
}

int main()
{
    BinaryTree binaryTree;
    binaryTree.addNode(binaryTree.root, 8);
    binaryTree.addNode(binaryTree.root, 4);
    binaryTree.addNode(binaryTree.root, 12);
    binaryTree.addNode(binaryTree.root, 2);
    binaryTree.addNode(binaryTree.root, 6);
    binaryTree.addNode(binaryTree.root, 10);
    binaryTree.addNode(binaryTree.root, 14);

    binaryTree.eulerLike(binaryTree.root);
}

```

- (A) 8 4 12 2 6 10 14
 (B) 8 4 12 2 10 6 14
 (C) 8 4 12 6 2 10 14
 (D) 8 4 12 10 2 6 14
 (E) 8 4 12 6 10 2 14
 (F) 8 4 12 10 6 2 14



4. Which two patterns produce the same Splay tree? (30P)

B	D
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2. What is the output of the program above? (20P)

8	4	2	4	6	4	8	12	10	12	14	12	8
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3. How many times does the function `eulerLike()` call itself recursively? (20P)

A)4 B)6 C)8 D)10 E)12