

```

#include <string>
#include <iostream>
using namespace std;

struct SinglyNode
{
    string elem;                // element name
    int score;                  // element score
    SinglyNode* next;          // next item in the list
};

struct SinglyLinkedList
{
    SinglyNode* head;          // pointer to the head of list

    SinglyLinkedList();        // empty list constructor
    ~SinglyLinkedList();       // destructor

    bool empty() const;        // is list empty?
    const string& front() const; // get front element
    void addFront(const string& e, const int& i); // add to front of list
    void addBack(const string& e, const int& i); // add to back of list
    void removeFront();        // remove front item of list
    void removeBack();        // remove back item of list
    void print();

    void insertOrdered(const string& e, const int& i) ;
    void insertOrdered(SinglyNode* newNode, SinglyNode* previous);

    void removeOrdered(const string& e, const int& i) ;

    SinglyLinkedList* mergeLists(SinglyLinkedList* list2) ;
};

SinglyLinkedList::SinglyLinkedList() // constructor
{
    head = NULL;
}

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SinglyLinkedList::~SinglyLinkedList() // destructor
{
    while (!empty()) removeFront();
}

bool SinglyLinkedList::empty() const // is list empty?
{
    return head == NULL;
}

const string& SinglyLinkedList::front() const // get front element
{
    return head->elem;
}

// [Fatih]->[Oguzhan]->[Omer]
void SinglyLinkedList::addFront(const string& e, const int& i) // add to front of list
{
    SinglyNode* v= new SinglyNode; // create new node
    v->elem = e; // store data
    v->score = i;
    v->next = head; // head now
follows v
    head = v; // v is now the head
}

void SinglyLinkedList::removeFront() // remove front item
{
    if (empty())
    {
        cout << "List is empty !" << endl;
        return;
    }

    SinglyNode* temp = head; // save current head
    head = head->next; // skip over old head
    delete temp; // delete the old head
}

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// [Omer]->[Oguzhan]->[Fatih]
void SinglyLinkedList::addBack(const string& e, const int& i)
{
    SinglyNode* v= new SinglyNode;
    v->elem          = e;
    v->score         = i;
    v->next          = NULL;

    if (head == NULL) head = v;
    else
    {
        SinglyNode* first = head;
        while (first->next != NULL) first = first->next;
        first->next = v;
    }
}

```

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// 2017-2018 Güz Vize 1. Soru
void SinglyLinkedList::removeBack()
{
    if (empty())
    {
        cout << "List is empty !" << endl;
        return;
    }

    SinglyNode* previous = head;

    // kalan tek düğümü sil
    if (previous->next == NULL)
    {
        head = NULL;
        delete previous;
    }
    // en az iki düğüm var
    else
    {
        while (previous->next->next != NULL)
            previous = previous->next;
    }
}

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        delete previous->next;
>next 'i silinir
        previous->next = NULL;
    }
}

//void SinglyLinkedList::removeBack() // [*** OLD VERSION ***]
//{
//    if (empty())
//    {
//        cout << "List is empty !" << endl;
//        return;
//    }
//
//    SinglyNode* last = head;
//    SinglyNode* prev = head;
//
//    while (last->next != NULL)
//    {
//        prev = last;
//        last = last->next;
//    }
//
//    prev->next = NULL;
//    if (last == head) head = NULL;
//    delete last;
//}

// [Jack,510]->[Rose,590]->[Anna,660]->[Paul,720]->[Rob,750]->[Mike,1105] // Jill eklenmeden önce
void SinglyLinkedList::insertOrdered(const string& e, const int& i) // previous->next 'ine eklenir
{
    //string f = "Omer"; // https://www.quora.com/What-does-const-string-in-C++-mean

    SinglyNode* newNode = new SinglyNode;
    newNode->elem = e;
    newNode->score = i;
    /*newNode->next = NULL;*/
}

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// Liste boş mu?
if(head == NULL)
{
    head = newNode;
    newNode->next = NULL;
    return;
}

// newNode listenin başına mı eklenecek?
if(newNode->score < head->score)
{
    newNode->next= head;
    head          = newNode;
    return;
}

SinglyNode* previous = head;
while (previous->next != NULL)
{
    if(newNode->score >= previous->next->score)
        previous = previous->next;
    else
        break;
}
// newNode'u previous'tan sonra ekle
newNode->next= previous->next;
previous->next      = newNode;
}

//void SinglyLinkedList::insertOrdered(const string& e, const int& i) // [*** OLD VERSION ***]
//{
//    SinglyNode* newNode = new SinglyNode;
//    newNode->elem = e;
//    newNode->score = i;
//    newNode->next = NULL;
//
//    // Liste bos mu?
//    if (head == NULL)
//    {

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//          head = newNode;
//          return;
//      }
//
//      // newNode listenin basina mi eklenecek?
//      if (newNode->score < head->score)
//      {
//          newNode->next = head;
//          head = newNode;
//          return;
//      }
//
//      SinglyNode* current = head;
//      SinglyNode* previous = NULL;
//      while (current != NULL)
//      {
//          if (newNode->score >= current->score)
//              previous = current;
//          else
//              break;
//          current = current->next;
//      }
//
//      // newNode'u previous'tan sonra ekle
//      newNode->next = previous->next;
//      previous->next = newNode;
//}

// 2018-2019 Güz Bütünleme 1. Soru
void SinglyLinkedList::insertOrdered(SinglyNode* newNode, SinglyNode* previous)
{
    if ((previous->next == NULL) || (newNode->score <= previous->next->score))
    {
        newNode->next= previous->next;
        previous->next      = newNode;
    }
    else
        insertOrdered(newNode, previous->next);
}

```

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// 2016-2017 Güz Bütünleme 3. Soru
// [Rose,590]->[Anna,660]->[Paul,720]->[Jill,740]->[Rob,750] // Paul silinmeden önce
void SinglyLinkedList::removeOrdered(const string& e, const int& i) // previous->next 'i silinir
{
    // Liste boş mu?
    if (empty())
    {
        cout << "List is empty !" << endl;
        return;
    }

    // Listenin ilk elemanı mı silinecek?
    if ((e.compare(head->elem) == 0) && (head->score == i))
    {
        SinglyNode* temp = head;
        head = head->next;
        delete temp;
        return;
    }

    SinglyNode* previous = head;
    while (previous->next != NULL)
    {
        if ((e.compare(previous->next->elem) == 0) && (previous->next->score == i))
        {
            SinglyNode* temp = previous->next;
            previous->next = previous->next->next;
            delete temp; // previous->next 'i silinir
            return;
        }

        previous = previous->next;
    }

    if (previous->next == NULL) cout << "\n" << e << " is not found" << endl;
}

```

```

//void SinglyLinkedList::removeOrdered(const string& e, const int& i)           // current silinir   [*** OLD VERSION
***]
//{
//    // Liste bos mu?
//    if (empty())
//    {
//        cout << "List is empty !" << endl;
//        return;
//    }
//
//    // Listenin ilk elemani mi silinecek?
//    if ((e.compare(head->elem) == 0) && (head->score == i))
//    {
//        SinglyNode* temp = head;
//        head = head->next;
//        delete temp;
//        return;
//    }
//
//    SinglyNode* previous = head;
//    SinglyNode* current = head->next;
//
//    while (current != NULL)
//    {
//        if ((e.compare(current->elem) == 0) && (current->score == i))
//        {
//            previous->next = current->next;
//            delete current;           // current silinir
//            return;
//        }
//
//        previous = current;
//        current = current->next;
//    }
//
//    if (current == NULL) cout << "\n" << e << " is not found" << endl;
//}

```

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SinglyLinkedList* SinglyLinkedList::mergelists(SinglyLinkedList* list2)

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```

{
    SinglyLinkedList* mergedList = new SinglyLinkedList();

    SinglyNode* plist1 = this->head;
    SinglyNode* plist2 = list2->head;

    while ((plist1 != NULL) || (plist2 != NULL))
    {
        if (plist1 == NULL)
        {
            mergedList->addBack(plist2->elem, plist2->score);
            plist2 = plist2->next;
            continue;
        }

        if (plist2 == NULL)
        {
            mergedList->addBack(plist1->elem, plist1->score);
            plist1 = plist1->next;
            continue;
        }

        if (plist1->score <= plist2->score)
        {
            mergedList->addBack(plist1->elem, plist1->score);
            plist1 = plist1->next;
        }
        else
        {
            mergedList->addBack(plist2->elem, plist2->score);
            plist2 = plist2->next;
        }
    }

    return mergedList;
}

void SinglyLinkedList::print()
{

```

```

    if (empty())
    {
        cout << "List is empty !" << endl;
        return;
    }

    SinglyNode* first = head;
    while (first != NULL)
    {
        cout << first->elem << "\t" << first->score << endl;
        first = first->next;
    }
}

int main()
{
    SinglyLinkedList list;

    list.addFront("Omer", 1000);
    list.addFront("Oguzhan", 1500);
    list.addFront("Fatih", 1250);
    list.print();

    //cout << endl;
    //list.removeFront();
    //list.print();

    //cout << endl;
    //list.removeFront();
    //list.print();

    //cout << endl;
    //list.removeFront();
    //list.print();

    //SinglyLinkedList list;
    //
    //list.insertOrdered("Paul", 720);
    //list.insertOrdered("Rose", 590);

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```
//list.insertOrdered("Anna", 660);
//list.insertOrdered("Mike", 1105);
//list.insertOrdered("Rob", 750);
//list.insertOrdered("Jack", 510);
//list.insertOrdered("Jill", 740);

//cout << "List after insertions :" << endl;
//list.print();

// Recursive insertOrdered()
//SinglyLinkedList list;
//SinglyNode* newNode;

//list.head = new SinglyNode;
//list.head->elem = "NoName";
//list.head->score = 0;
//list.head->next = NULL;

//newNode = new SinglyNode;
//newNode->elem = "Paul";
//newNode->score = 720;
//list.insertOrdered(newNode, list.head);

//newNode = new SinglyNode;
//newNode->elem = "Rose";
//newNode->score = 590;
//list.insertOrdered(newNode, list.head);

//newNode = new SinglyNode;
//newNode->elem = "Anna";
//newNode->score = 660;
//list.insertOrdered(newNode, list.head);

//newNode = new SinglyNode;
//newNode->elem = "Mike";
//newNode->score = 1105;
//list.insertOrdered(newNode, list.head);

//newNode = new SinglyNode;
```

```
//newNode->elem = "Rob";
//newNode->score = 750;
//list.insertOrdered(newNode, list.head);

//newNode = new SinglyNode;
//newNode->elem = "Jack";
//newNode->score = 510;
//list.insertOrdered(newNode, list.head);

//newNode = new SinglyNode;
//newNode->elem = "Jill";
//newNode->score = 740;
//list.insertOrdered(newNode, list.head);

//cout << "List after insertions :" << endl;
//list.print();

//list.removeOrdered("Adam", 610);    // Bu eleman listede yok !

//list.removeOrdered("Jack", 510);
//list.removeOrdered("Mike", 1105);
//list.removeOrdered("Paul", 720);

//cout << "\nList after removals (Jack, Mike, Paul) :" << endl;
//list.print();

//list.removeOrdered("Rose", 590);
//list.removeOrdered("Rob", 750);
//list.removeOrdered("Anna", 660);
//list.removeOrdered("Jill", 740);

//cout << "\nList after removals (Rose, Rob, Anna, Jill ) :" << endl;
//list.print();

//SinglyLinkedList* list1 = new SinglyLinkedList();
//list1->insertOrdered("Mike", 1105);
//list1->insertOrdered("Rob", 750);
//list1->insertOrdered("Paul", 720);
//list1->insertOrdered("Anna", 660);
```

```
//cout << "list1 : " << endl;
//list1->print();
//cout << endl;

//SinglyLinkedList* list2 = new SinglyLinkedList();
//list2->insertOrdered("Rose", 590);
//list2->insertOrdered("Jack", 510);
//list2->insertOrdered("Jill", 740);
//list2->insertOrdered("Adam", 610);
//cout << "list2 : " << endl;
//list2->print();
//cout << endl;

//SinglyLinkedList* mergedList = list1->mergeLists(list2);

//cout << "Merged list :" << endl;
//mergedList->print();

getchar();
}
```